

# Augmented Robotics

<https://augmented-robotics.com/index.php/job/tech-artist-en-de/>

## Tech Artist (EN/DE)

### Description

Augmented Robotics is on the lookout for a passionate and skilled Technical Artist, with a creative mindset, and varied skillset to join our development team in Berlin. You will be at the forefront of creating and optimizing stunning and immersive mobile gaming experiences for augmented reality, that push the boundaries of what is possible.

### Responsibilities

- Creation, implementation, and optimization of 3D, 2D and UI assets
- Troubleshoot and solve technical issues related to art assets, performance, and rendering, to make sure apps perform well in real-time environments on smartphones.
- Translate artistic ideas into technical requirements and vice versa.
- Stay up to date with the latest trends and advancements in both artistic techniques and game development technologies to identify the best tools and software to maximize game delivery.

### Qualifications

- Proficiency with the Unity Engine and the overall game development pipeline
- Experience in 2D and 3D art creation tools such as Blender and Photoshop
- Experience in programming languages, such as C#
- Experience in modelling, UV-unwrapping, baking, texturing
- Awareness of the constraints and requirements developing for mobile platforms
- Understanding of fundamental art principles, including colour theory, composition, and design
- Understanding of shaders, rendering pipelines and post-effects
- Understanding of animation and rigging principles
- Excellent communication skills dealing with differences between creative and technical team members.
- Fluent English skills, German is a bonus.
- Particle and physics simulation, as well as shader development experience is a plus.
- Experience with further software from the Adobe Creative Suite is a plus.

### Job Benefits

- Flat hierarchies and a good connection to management and the founders
- Long-term employment relationship and secure role with clearly defined tasks
- Working with new technologies and playing an important role in the realization of unprecedented products
- A workplace equipped with the latest technology in the dynamic heart of Berlin-Charlottenburg
- Rapid advancement opportunities
- Company shares are awarded with long-term cooperation
- For Berlin locals: access to company sponsored public transportation as

### Hiring organization

Augmented Robotics

### Employment Type

Full-time

### Duration of employment

2 years

### Job Location

Bismarckstraße 10-12, 10625, Berlin, Charlottenburg, Germany

### Working Hours

40 hours / week

### Date posted

November 29, 2023

well as an Urban Sports Membership

Deep Tech and IoT are not just buzzwords for us. Our company has received several awards for innovation as a top start-up and we are the first German start-up in the SONY Start-up Accelerator program. We value commitment and new ideas, and host plenty of social events where you can make new friends and just have fun!

**Contacts**

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