Machine Learning Expert

Description

Your research is too theoretical, and you need more practice? You want to turn your networks into a real product? You always wanted to work in a start-up? At Augmented Robotics you can help us create the games of tomorrow. Join our team and be a part of the revolution of gaming!

Responsibilities

- developing, programming of algorithms from the domain of computer vision
- optimizing of our networks for end user devices
- design and implementation of neural networks
- design of data recording schemas
- communicating your knowledge within the team

Qualifications

- Finished studies in informatics, mathematics, computer vision, machine learning or comparable
- Experience with designing, programming and training neural networks
- Experience in object-oriented or functional programming in Python, C++, C#, Java
- Bonus:
    - Experience with OpenCV, OpenCL, Compute Shading
    - Experience with Android
    - Experience with Unity
    - Experience with Augmented Reality

Job Benefits

- A young and committed team coming from the startup environment
- dynamically changing tasks and opportunities to realize your own ideas
- high-performance equipment for development
- Flexible work hours and a good work-life-balance
- Cool events and fairs where you can represent Augmented Robotics
- A relaxed work environment without dress codes
- You will have your own desk and PC
- we consider an appropriate remuneration as a matter of course

Hiring organization
Augmented Robotics

Job Location
Bismarckstraße 10-12, 10625, Berlin, Berlin, Germany

Working Hours
Mo-Fr

Date posted
May 4, 2021